obj ake	round with the simulation tool, perform the activities, and answer the questions. If at any point a collision ects makes them disappear, just make the items bigger the next time. Sometimes a collision should the resulting object bigger, but it actually becomes smaller and has more pieces. This is not true to life, ther a fault in the simulation.
1.	What determines how big the space object becomes?
2.	Create 3 objects in a straight line, one big, one medium, and one small. What happens?
3.	When a big object "swallows" another object, how does that affect its size?
4.	When a big object "swallows" another object, how does that affect its movement?
REA1	When a big object "swallows" another object, how does that affect its movement? TE A MEDIUM SIZED OBJECT IN THE MIDDLE OF THE SCREEN. THIS IS YOUR STAR. NOW TRY TO TE A SMALLER PLANET AND "FLING" IT IN THE DIRECTION OF THE STAR USING YOUR MOUSE. What happens if your planet flings straight toward the object?
REA1	TE A MEDIUM SIZED OBJECT IN THE MIDDLE OF THE SCREEN. THIS IS YOUR STAR. NOW TRY TO TE A SMALLER PLANET AND "FLING" IT IN THE DIRECTION OF THE STAR USING YOUR MOUSE.
REAT	TE A MEDIUM SIZED OBJECT IN THE MIDDLE OF THE SCREEN. THIS IS YOUR STAR. NOW TRY TO THE A SMALLER PLANET AND "FLING" IT IN THE DIRECTION OF THE STAR USING YOUR MOUSE. What happens if your planet flings straight toward the object?
REA 1 5. 6.	TE A MEDIUM SIZED OBJECT IN THE MIDDLE OF THE SCREEN. THIS IS YOUR STAR. NOW TRY TO TE A SMALLER PLANET AND "FLING" IT IN THE DIRECTION OF THE STAR USING YOUR MOUSE. What happens if your planet flings straight toward the object? What happens to your star if the planet collides with it?

11. Now make a tiny moon and try to fling it at your planet so that it orbits your planet. Show me your

orbiting moon and have me initial here: _____

not, why not?	
13. "Your universe has reached critical mass and co	ollapsed." What does this mean? How did it happe
ROUGHOUT THE SIMULATION, THERE ARE OBSERV	ATIONS MADE. COMPLETE THESE AS YOU SEE TH
Typically have elliptical orbits. These dirty come from the outer edge of the solar system, pass near the sun where they start to and produce a long tail, then return to the edge of the solar system where they refreeze.	Some collisions don't break things apart but leave impact Mars has been shaped by impact. Its half is smooth and low, its half mountainous and rough – so different they're like two separate planets!
When slow moving celestial bodies, they might together and enlarge, ncreasing from a few kilometers to a few nundred kilometers in diameter.	The sun is the of planetary orbit in our solar system. But each planet has its own gravitational, and most have their own natural
Everything in the universe- moons, planets, particles,, even ight – is drawn towards everything else by the force of	An orbit system is a bound collection of celestial bodies.
Earth like planets begin as particles formed from th and grow by or even millions of y	A mature planet can take